

(unsharp_mask=1.0)



Page 1: Standard Additive RGB Color Space - Mandrill

(unsharp_mask=1.0)

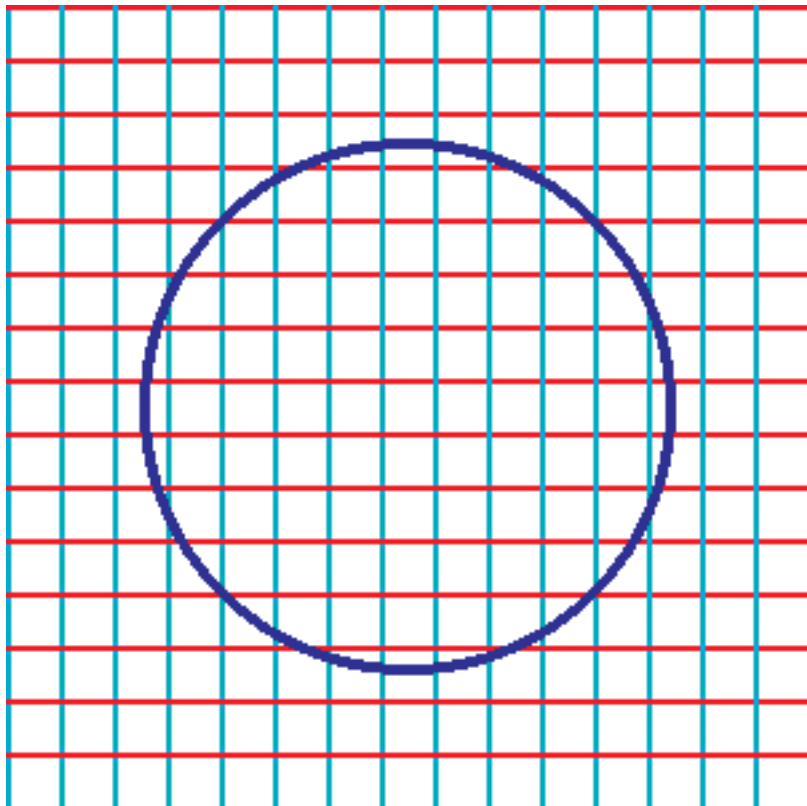


Page 2: Subtractive CMYK Space - Mandrill

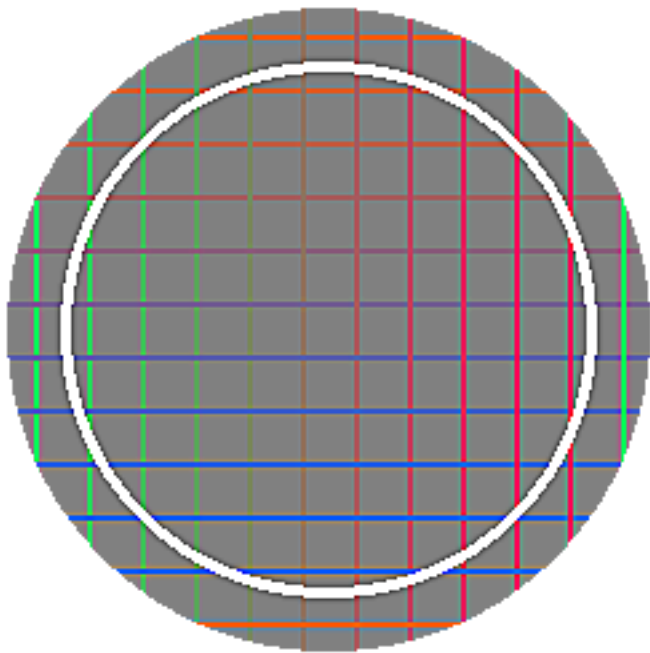
(unsharp_mask=1.0)



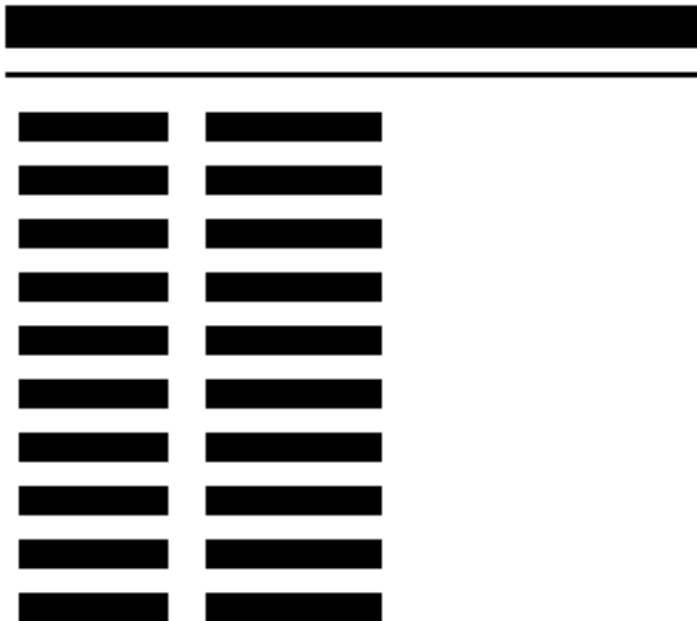
(unsharp_mask=1.0)



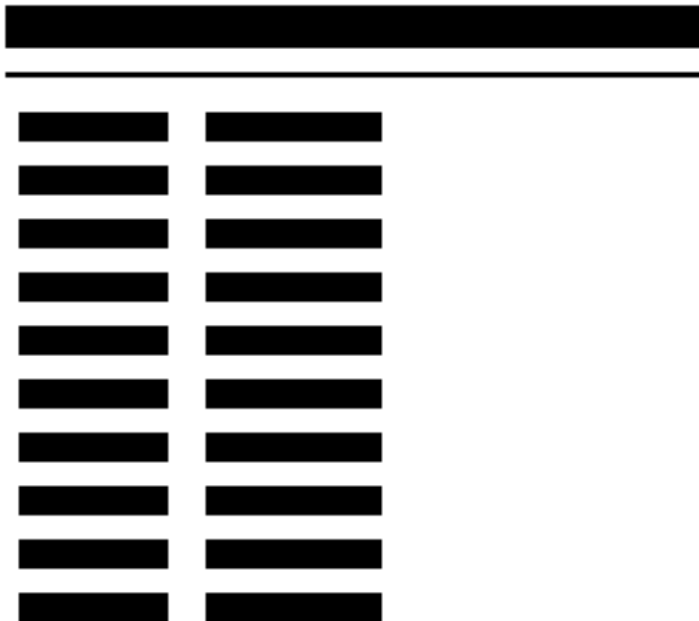
(unsharp_mask=1.0)



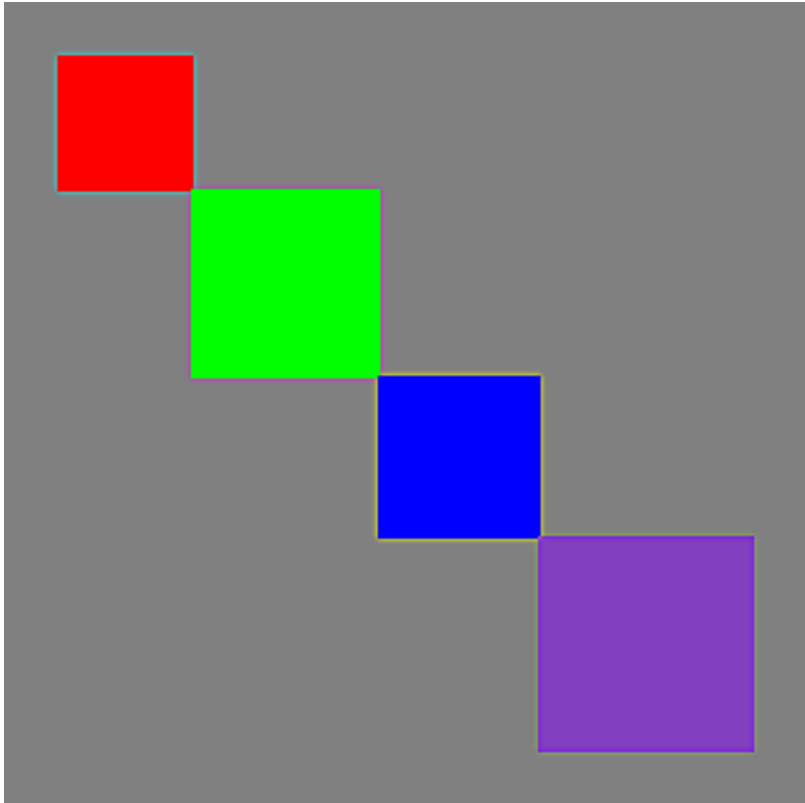
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(unsharp_mask=1.0)



(unsharp_mask=1.0)



(unsharp_mask=3.5)



Page 1: Standard Additive RGB Color Space - Mandrill

(unsharp_mask=3.5)

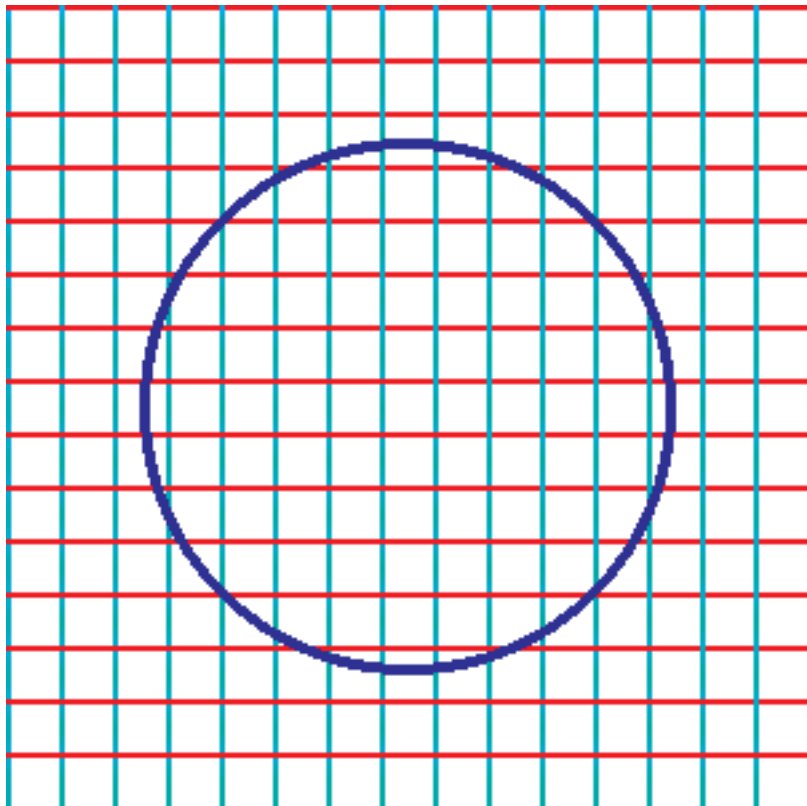


Page 2: Subtractive CMYK Space - Mandrill

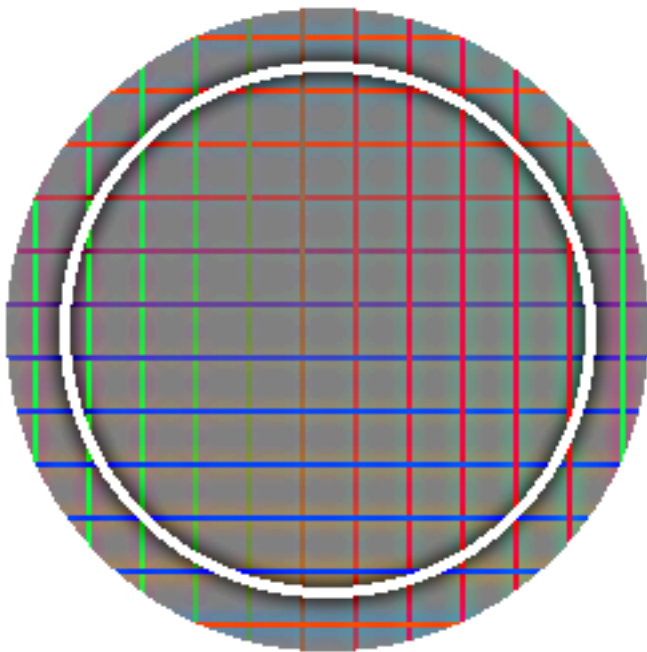
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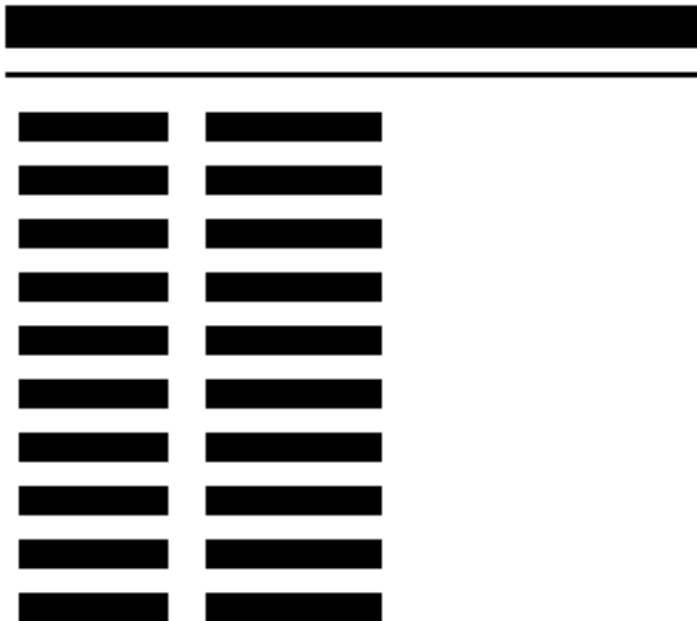
(unsharp_mask=3.5)



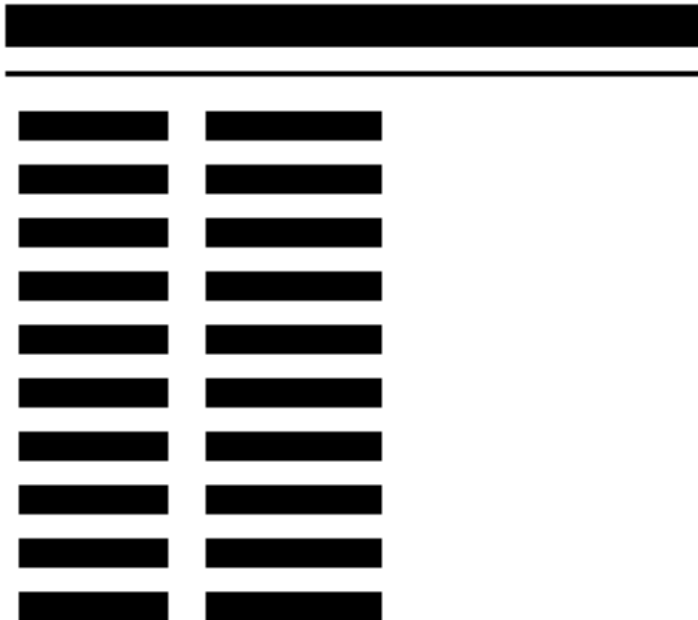
(unsharp_mask=3.5)



(unsharp_mask=3.5)



(unsharp_mask=3.5)



(unsharp_mask=3.5)

